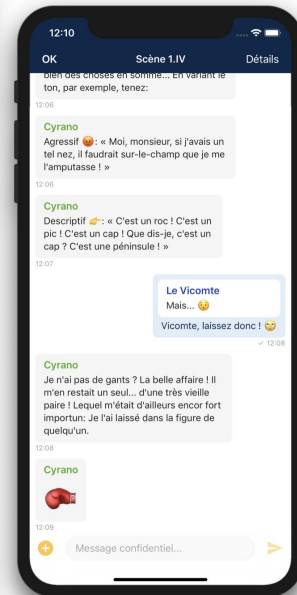
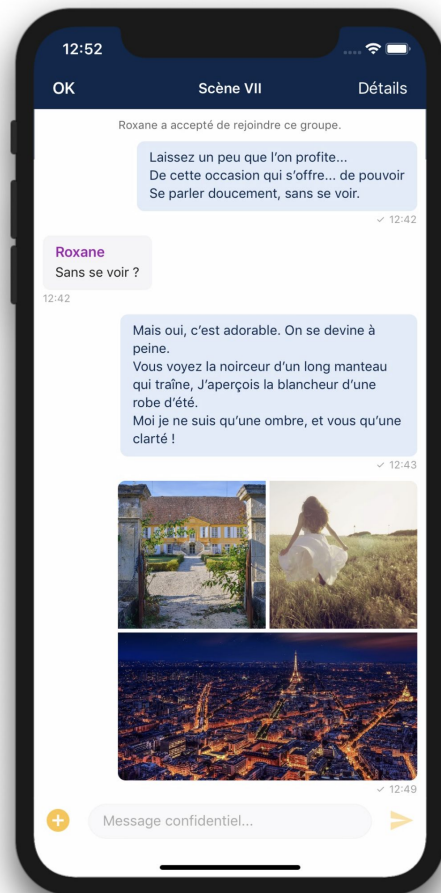


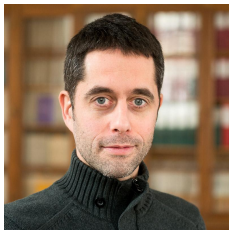
Olvid.

Security Model of Mobile Messaging Apps.

GDR Sécurité Informatique
June 12, 2019



Who are we?



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Co-founder  CybelAngel



True secure messaging

*Only cryptography can
guarantee the complete
security of your
communications*

1. Security properties
2. Security model
3. Authentication
4. Data encryption
5. Metadata encryption

1. Security properties.
2. Security model
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Which security properties?

The security of a closed-door meeting

In a digital world

Which security properties?

The security of a closed-door meeting

- Everyone knows exactly who he is talking to
- No one else hears what is being said
- The discussion does not leave any trace

In a digital world

Which security properties?

The security of a closed-door meeting

- Everyone knows exactly who he is talking to
- No one else hears what is being said
- The discussion does not leave any trace

In a digital world

- Asynchronous communications
- Attachments of all sorts
- Instantaneity, whatever the distance

3 Pillars

Authentication

Data
Encryption

Metadata
Encryption

3 Pillars

Authentication

Data
Encryption

Metadata
Encryption

1 Principle

“Minimal Disclosure”

Always disclose as little information as
possible to third parties

3 Pillars

Authentication

Data
Encryption

Metadata
Encryption

1 Principle

“Minimal Disclosure”

Always disclose as little information as possible to third parties

2 Constraints

Efficiency

Both client-side and server-side, with a minimum number of exchanges

&

Ease of use

As few user constraints as possible

1. Security properties
2. Security model.
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4. Data encryption
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Base security model.

Bellare-Rogaway

The adversary:

- controls **the network**
- controls **intermediate nodes**
- can **start protocols**

Network & nodes control

Read network packets, modify them,
insert, delete, reorder, delay, etc.

Discreet adversary

The adversary does not want to be detected
Loose “honest-but-curious” model

The user is an “adversary”.

The user is not an expert

Users do not understand the security implications of their choices. They will make poor security choices.

→ security should never rely on user choices

No password

- Very weak in 50% cases
- Only for “over-securing” something already secure

Security-by-design

If the user has a choice, all alternatives should give a sufficient security level

Security model

The user is his own adversary. He will always pick the worst possible choice.

Forward secrecy.

Devices are considered “**healthy**” (no malware), but device theft can’t be ignored for a mobile application:

- The OS cannot be seen as a sufficient security layer
→ device theft gives access to the **full device content**
- It should not give access to anything else
→ erased contacts and messages should remain **erased forever**

Long term keys should **never be used to encrypt** sensitive data or user content

Forward secrecy.

Devices are considered “**healthy**” (no malware), but device theft can’t be ignored for a mobile application:

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Long term keys security model

At any point in time, the adversary can steal long term keys.
This should not jeopardize the security of past exchanges.

Multi-user & multi-instance.

Cryptographic models often consider Alice and Bob, isolated from the rest of the world:

- A messaging app can have millions of users
- The adversary does not necessarily target one specific user
→ “**I-in-N**” attack model
- Each user is in contact with dozens of correspondents
→ **multi-instance** attack model
- Behind each device, there is a **human being**, with limited “bandwidth”

Protocols without
user interaction

Thousands of instances in parallel
With **thousands** of users

Protocols with
user interaction

A few instances in parallel
With **a few** users

The right security model.

Security Model

Like for a “closed-door meeting”, the outside world is hostile, but wants to remain unnoticed.

Hypothesis

- *Almost honest* servers
- Users know & trust each other
- User devices are healthy during the conversations

Attack capacity

Adversary controlled servers:

- make copies of messages
- statistical analysis
- modify messages
- try MitM attacks, etc.

Attacker goal

Gather any kind of undisclosed information:

- who speaks to whom?
- how often?
- to say what?

1. Security properties
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Authentication of a public key.

Setup

- Alice and Bob want to talk
- They share nothing in the digital world
- Both have a long term key pair

Objective

- Exchange their public keys
- Authenticate them
 - tie them to an identification element

Authentication of a public key.

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2 different approaches



Transferable proof

- Using digital signatures by TTP
- Example: Certification Authority

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2 different approaches

Transferable proof

- Using digital signatures by TTP
- Example: Certification Authority

Interactive proof

- Relying on an authenticated channel
- Examples: PGP, Bluetooth pairing



WhatsApp: Trusted Third Party approach.



Phone number \neq individual

- Inappropriate identification element
- Might get reattributed to someone else
- Relies on the security of a single SMS 🤖

Imposed Trusted Third Party

- Foundation of the whole security
- Controlled by WhatsApp
- ... or the NSA, or some unnoticed hacker

Users should be able to choose who they trust and how they identify contacts

PGP: hybrid approach.

PGP key authentication relies on a **web of trust**:

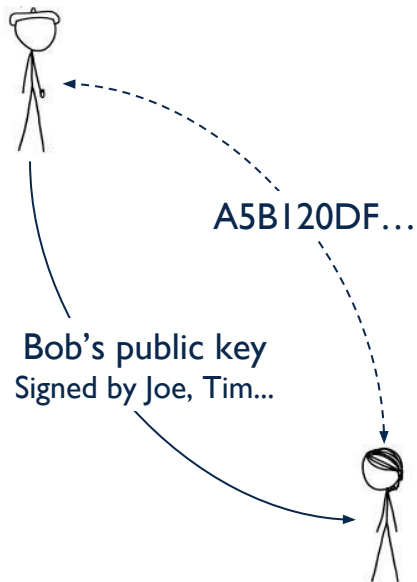
- either relying on signatures by trusted PGP users
- or direct authentication through a fingerprint verification
→ face-to-face or phone interaction

Signature validation

- may involve intermediates
- hard to assess trust level
- complex to understand

Fingerprint verification

- tedious
- optional
→ who does that?



Most PGP keys are not authenticated before use

Different situations, different methods...

Fundamental aspects of authentication:

- Never **associate a public key to an identity** without a valid reason to do so
- The user should **choose who he accepts to trusts**
- Propose different methods depending on the user's **“relation” to the contact**

Different situations, different methods...

Fundamental aspects of authentication:

- Never **associate a public key to an identity** without a valid reason to do so
- The user should **choose who he accepts to trusts**
- Propose different methods depending on the user's **“relation” to the contact**

Face-to-face

- Clear authentic channel
- Limited bandwidth
- Fallback method that “always” work

Corporate

- PKI or AD in place
- Already trusted
- Perfect for internal use, does not work outside

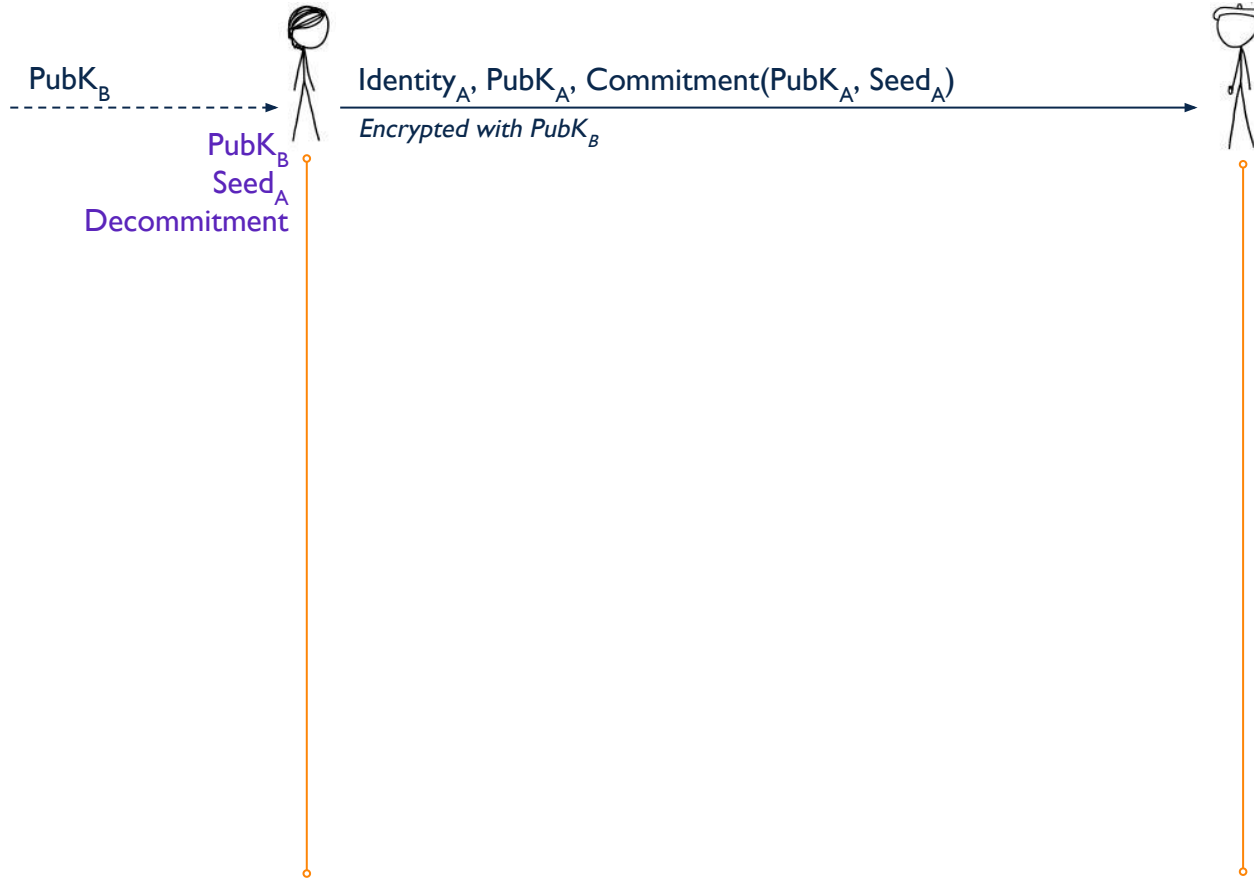
Introduction

- When Alice knows Bob through Charlie
- Charlie is the “relation”
- Charlie must be trusted

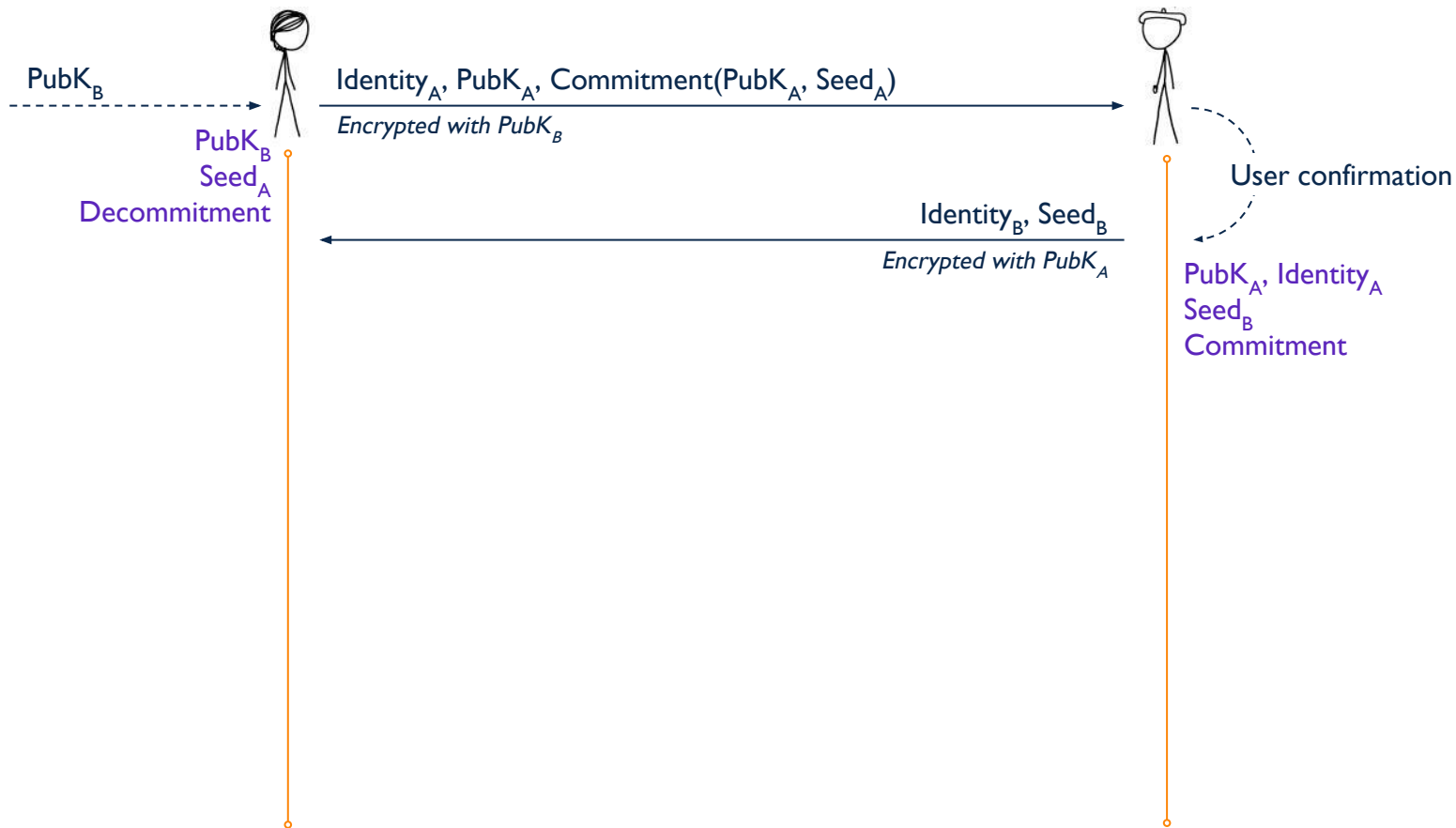
SAML/OAuth

- An email address can be the identification element
- Prove that you own the email address

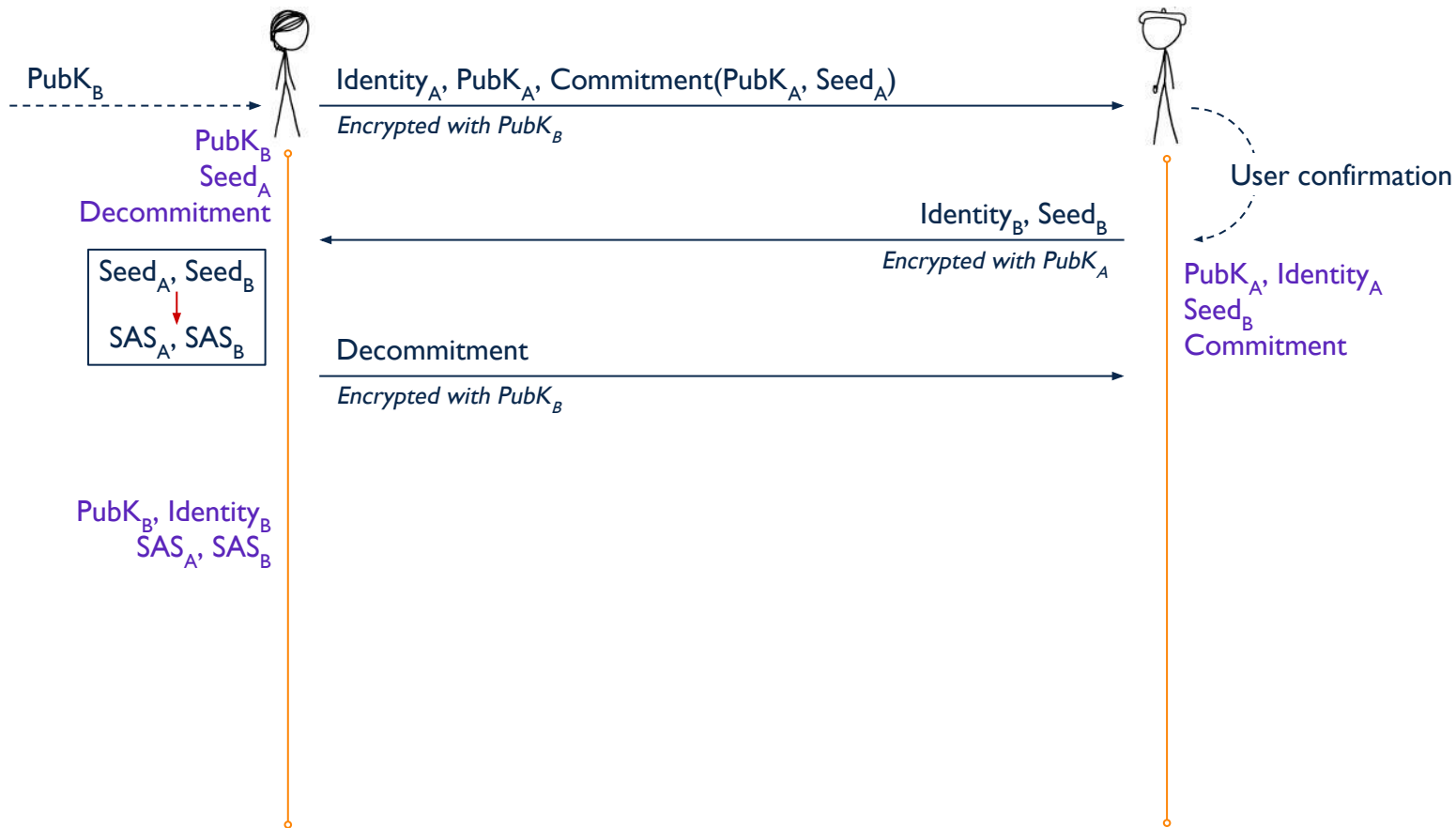
Olvid's SAS-based key exchange.



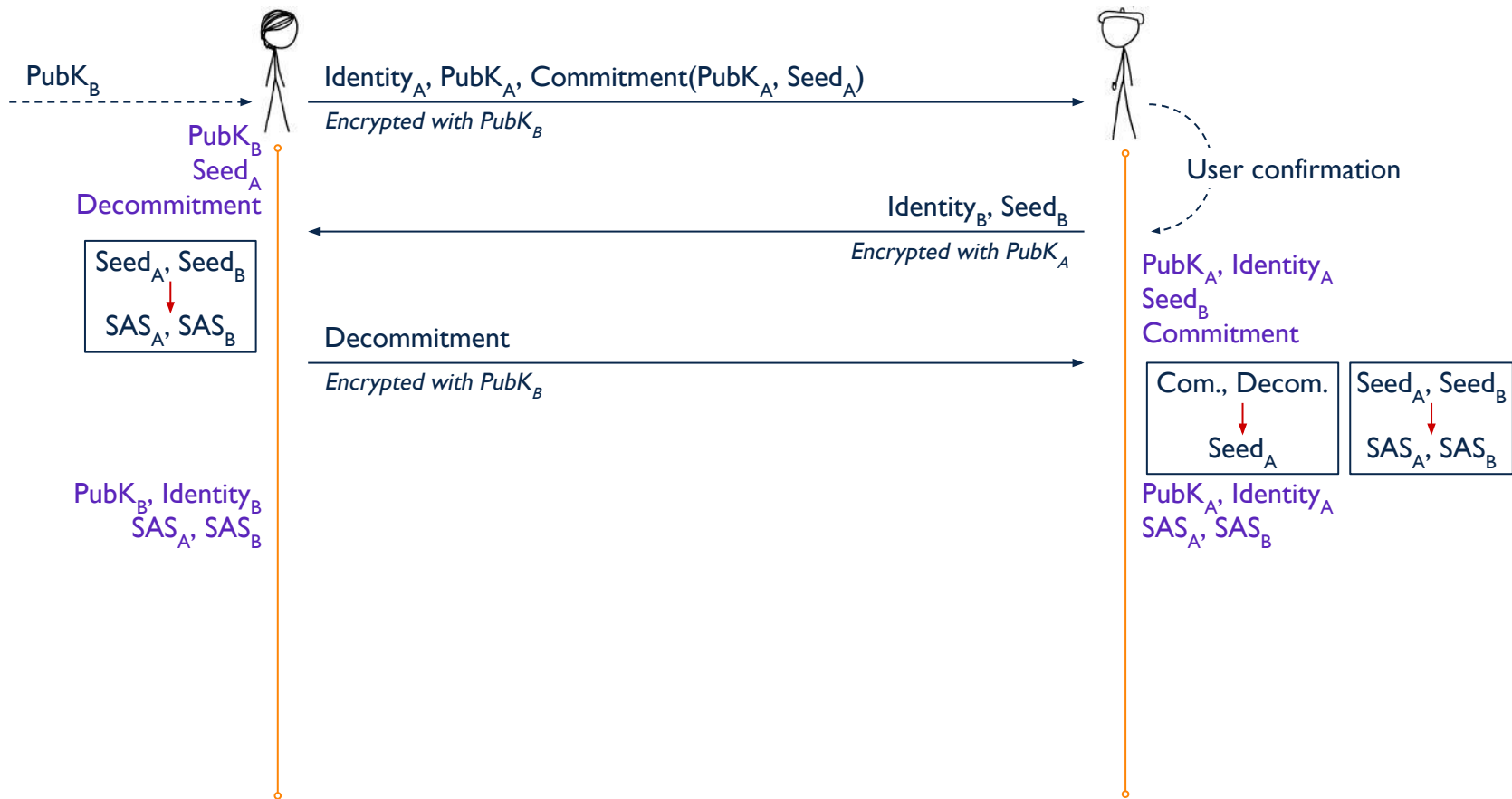
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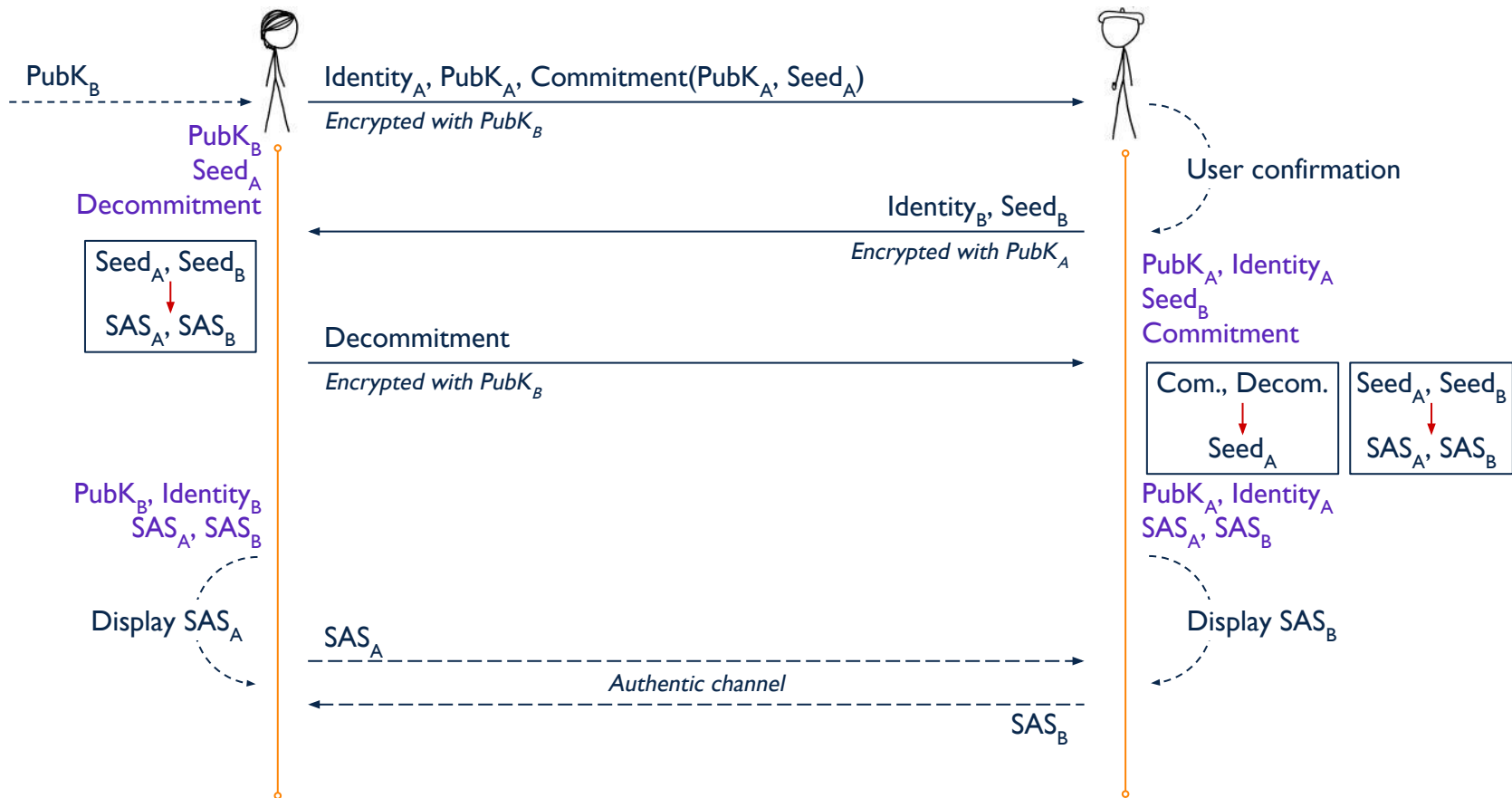
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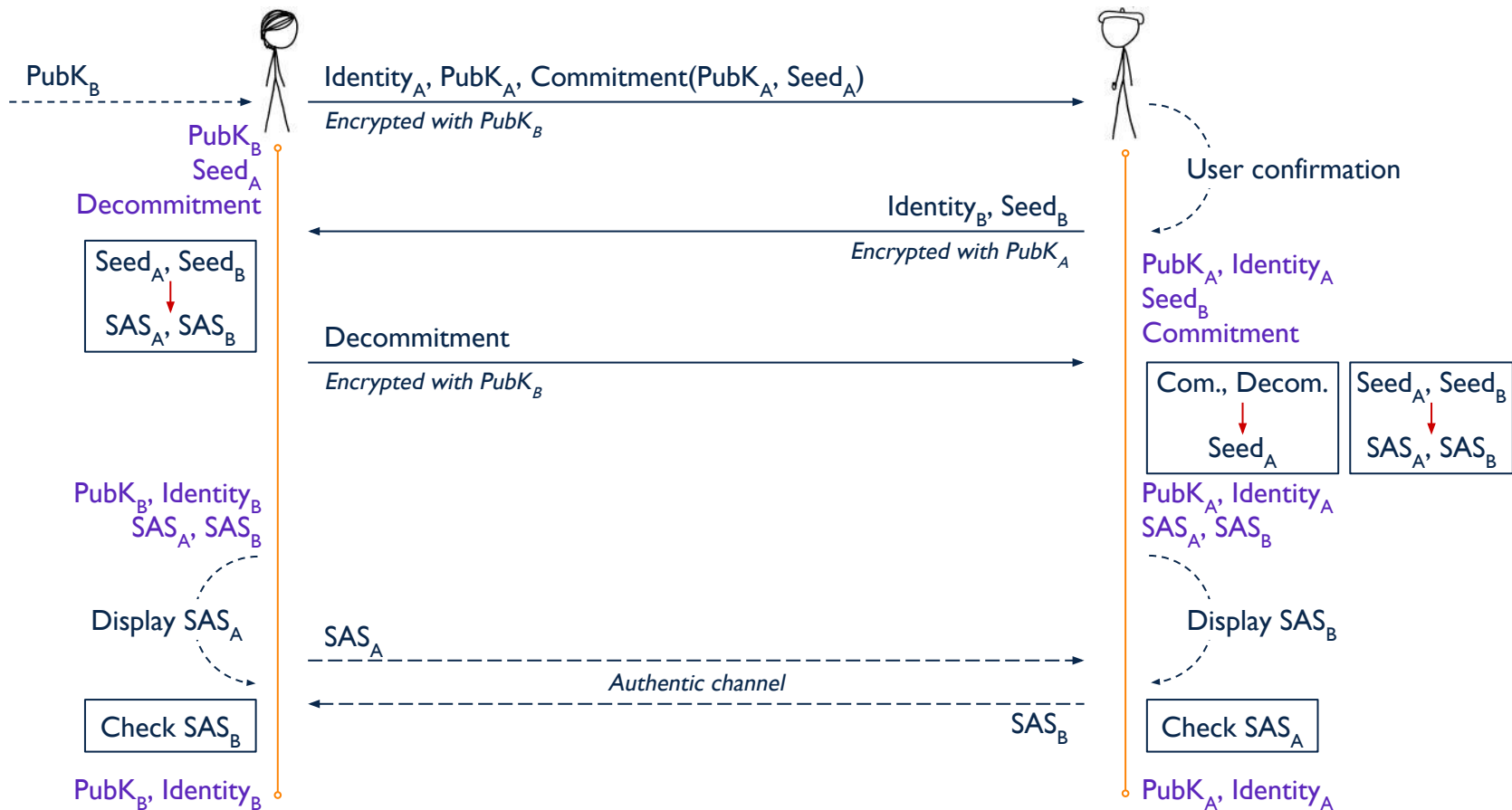
Olvid's SAS-based key exchange.



Olvid's SAS-based key exchange.



Olvid's SAS-based key exchange.



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What does data encryption mean?

All **user data** should transit through an **end-to-end secure channel**

Confidentiality

Authenticity

Integrity

Deniability

Forward-secrecy

Backward-secrecy

From authenticated public keys to secure channel.

Setup

- Alice and Bob want to talk
- They trust each other's long term public key

Objective

- Agree on a shared secret
- Use it to bootstrap a secure channel

Public keys  Shared secret  Secure channel

From authenticated public keys to secure channel.

Setup

- Alice and Bob want to talk
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Public keys  Shared secret  Secure channel

- Many approaches (DH, KEM, etc.)
- One principle:
 - Ephemeral keys
 - Authenticated using long term keys

From authenticated public keys to secure channel.

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- Alice and Bob want to talk
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Public keys  Shared secret  Secure channel

- Many approaches (DH, KEM, etc.)
- One principle:
 - Ephemeral keys
 - Authenticated using long term keys

- Self ratcheting to derive:
 - one-time keys
 - “random” messages ids
- Used for authenticated encryption

Olvid's two kinds of encryption.

Asymmetric (long term key)

- Used during the creation of the secure channel
- And nowhere else!

Symmetric (Secure channel)

- One-time keys → with double ratcheting
- Authenticated encryption
- Message id allows to efficiently determine which secret key to use for decryption

Encrypted data format

`<recipient public key> + <noise>`

- **Asymmetric case:** `<noise> = <encrypted data>`
- **Symmetric case:** `<noise> = <message id> + <encrypted data>`

Olvid's military grade encryption

Asymmetric (long term key)

- KEM → ECIES (Curve25519)
- KDF → secure PRNG (HMAC with SHA256)

Symmetric (secure channel)

- Encrypt then MAC
- Encryption: AES256 in CTR mode
- Authentication: HMAC with SHA256

1. Security properties
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Metadata in encrypted mail.

```
Return-Path: <alice@wanadoo.fr>
Received: from [10.0.101.17] (tui75-2-82-66-245-153.wanadoo.fr. [76.66.245.153])
    by smtp.cegetel.net with ESMTPSA id w125sm2216593wmw.18.2019.05.09.03.26.14
    for <bob@cegetel.net>
    (version=TLSv1/SSLv3 cipher=OTHER);
    Fri, 05 Apr 2019 03:26:15 -0700 (PDT)
Subject: Document confidentiel
References: <3C0A69BF-D444-4C2F-9E61-D06D43503D6A@cegetel.net>
To: Bob <bob@cegetel.net>
From: Alice <alice@wanadoo.fr>
X-Forwarded-Message-Id: <3C0A69BF-D444-4C2F-9E61-D06D43503D6A@cegetel.net>
Message-ID: <56F26F45.2080208@wanadoo.fr>
Date: Fri, 05 Apr 2019 11:26:13 +0200
User-Agent: Mozilla/5.0 (X11; Linux x86_64; rv:60.0) Gecko/20100101 Thunderbird/60.6.1
MIME-Version: 1.0
In-Reply-To: <3C0A69BF-D444-4C2F-9E61-D06D43503D6A@cegetel.net>
Content-Type: multipart/mixed; boundary="-----030309080003040107080504"
```

```
This is a multi-part message in MIME format.
-----030309080003040107080504
Content-Type: text/plain; charset=windows-1252
Content-Transfer-Encoding: 8bit
```

```
-----BEGIN PGP MESSAGE-----
Charset: windows-1252
Version: GnuPG v2
```

```
hQEMA/zpMwW7l2uOAQf/UBMBBMNPDgs9bSEpXshUBKVXULpBsbq/M8LLNmdgTm
cs0+0HsINcY6+d5wLOTdPIVbK9iYoUzAhkfmjFya8/2Ntjldd5C7F9tsREcQjJXT
dWtCoG1QPbWp7gBRmcUlnYK0zWga9VMB782XsDjLPfclKMUNS3CmAkY0aZby7sCS
nKGb8P22wk6odCS5NTIxaZvLbnLz24MCUGVbaTksUfYuhv1H0FNu+nVvg4nEdoWe
VGG9LX+RknNgSHjrI7bys73w8N/VWuxKBrSgbTmmYIyjoJwA420b5/07gIuj2iI0
WdhjLNNWH770HAp2dtF4ggo2CwBy4WTVcu+1SdwNqBTXI8jlwhZklnf+/SO8b7Sg2
HPgrsMTXnaUf
=isg2
-----END PGP MESSAGE-----
```

```
-----030309080003040107080504
Content-Type: application/octet-stream;
    name="brevet end2end encryption.docx.pgp"
Content-Transfer-Encoding: base64
Content-Disposition: attachment;
    filename="brevet end2end encryption.docx.pgp"
```

```
hQEMA/zpMwW7l2uOAQf/V2za1W4esYvN2STnekSx7HSREWs8ZC752QLMIJ/6hSTEVCdaMyccp
guP4bC8vBEfQ5ae1ofgxjf+ki3Xm1HY4dEPfiWMFpuaZuLcOw9cdZfts4S6khe99z91aNS7
NyNZNPragEy3pkzjaROvwsDXoiCm4ZtGaV5TSErCknd8X3IfcHlicMxdFoOBbOhLv/WckxC9
1lcWGAxhRDdEMC/hvIsknnH5RhEtYJDaEfK56Cvmxl3BQT9c7/FRzda8EFeEn6z/i3JUquir3
TEGvXaiOPwt0W+1/w1a7g81Pf6SdEM+DY8xWbEAlpVnFoFG4VaPr5Fy1I+QVmi0Ho/FxZJn3O
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hQEMA/zpMwW712uOQqf/UBMBBMMNPDgs9bSEpXshUBKVXULpBsbg/M8LLnomdgTm
cs0+0HsINcY6+d5wLOTdPIVbK9iYoUzAhkfmjFya8/2Ntj1dd5C7F9tsREcQjJXT
dWtCoG1QPbWp7gBRmcUlnYK0zWga9VMB782XsDjLPfclKMUNS3CmAky0a2by7sCS
nKGb8P22wk6odCSNTIxaZvLbnLz24MCUGVbaTksUyuhvH0FNU+nVvg4nEdoWe
VG99LX+RknNgShjrI7bys73w8N/VWuxKbSgBTmmYijjoJwA420b5/07gIuj2iI0
WdhjLNNW770HAp2dtF4ggo2CwBy4WTVcU+1SdwNqBTXl8j1wh2Klnf+/SO8b7Sg2
HPgrsMTxnaUf
=isg2
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guP4bC8vBefQ5aelloGxjF+ki3Xm1HY4dEPfiWMFpuaZuLcOw9cdZfts4S6khe99z91aNS7
Nyn2NFRagEY3pkzjaROvwsDXoiCm4ZtGaV5TSErCknd8X3IfcHlicMxdFoOBbOhLv/WckxC9
1lcwGAxhRDmEC/hvIsKnnH5RhEtYJDaEfK56Cvmx13BQT9c7/FRzda8EFeEn6z/i3JUguir3
TEGvXaiOPwtOW+1/w1a7g81Pf6SdEM+DY8xWbEAlpVnFoG4VaPr5Py1I+QVmiOHO/FxZJn3O
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Date: Fri, 05 Apr 2019 11:26:13 +0200

filename="brevet end2end encryption.docx.pgp"



Metadata encryption?

Objective

Encrypt everything except the recipient
No unencrypted metadata

Reasons

- Minimal disclosure
- Leave no trace
- Anonymity with respect to third parties

Challenges

- Encrypt everything
→ identification of the decryption key
- Anonymity
→ pseudonymity & unlinkability

Anonymity: pseudonymity is easy.

Pseudonymity

- Never disclose more than a “pseudonym” to third parties (i.e. the server)
- Typically a public key

Why?

- The server does not need identification elements
- Only contacts/users do

But...

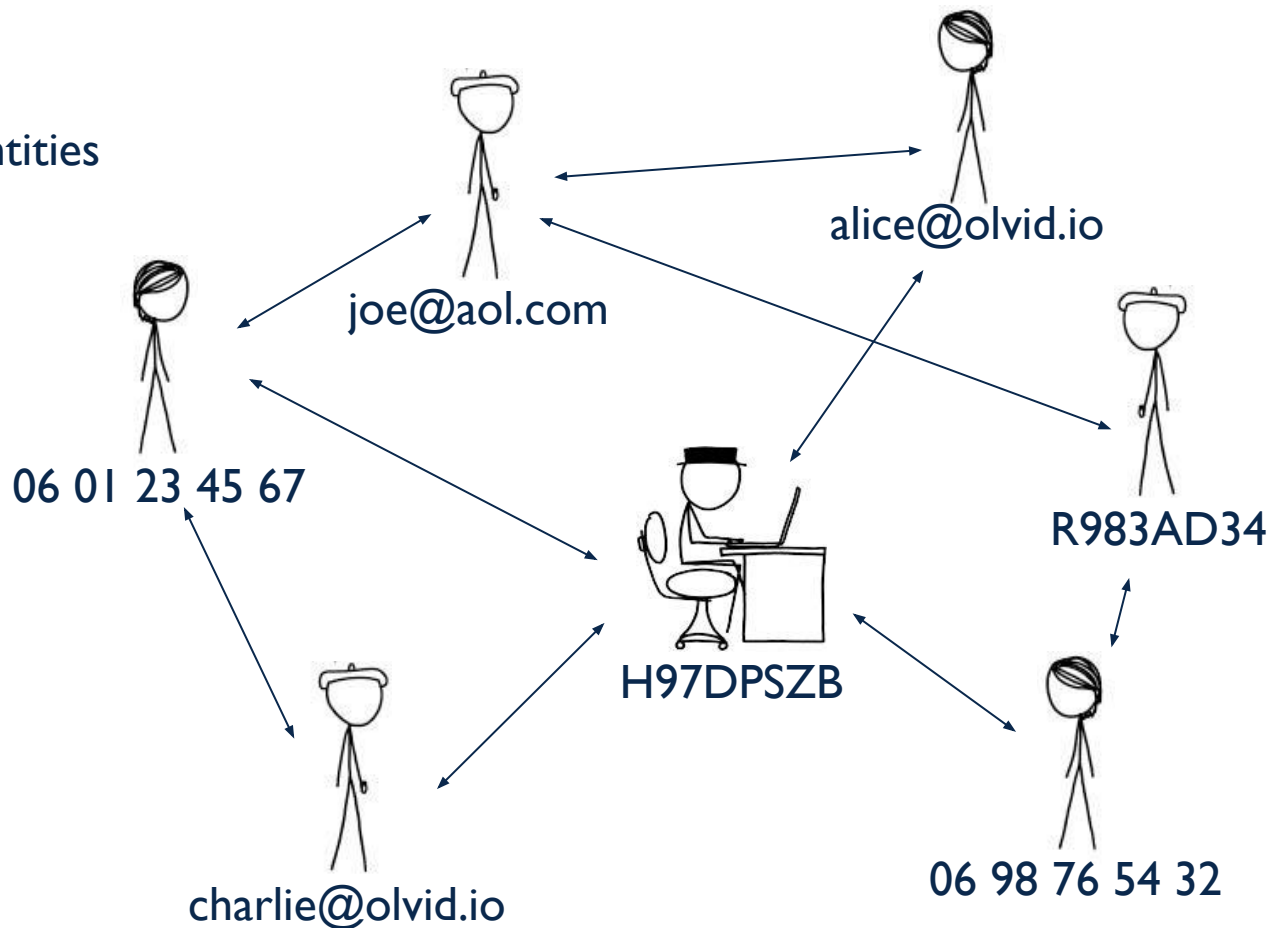
- Centralized key distribution requires an identification element

Example of Threema:

- Each key is associated to a **Threema Id** like H97DPSZB
- Attaching identification elements to it is optional, but **possible/encouraged**
- Most Threema users disclose identification elements so their friends can find them
→ possible to build a social graph and **identify remaining pseudonyms**

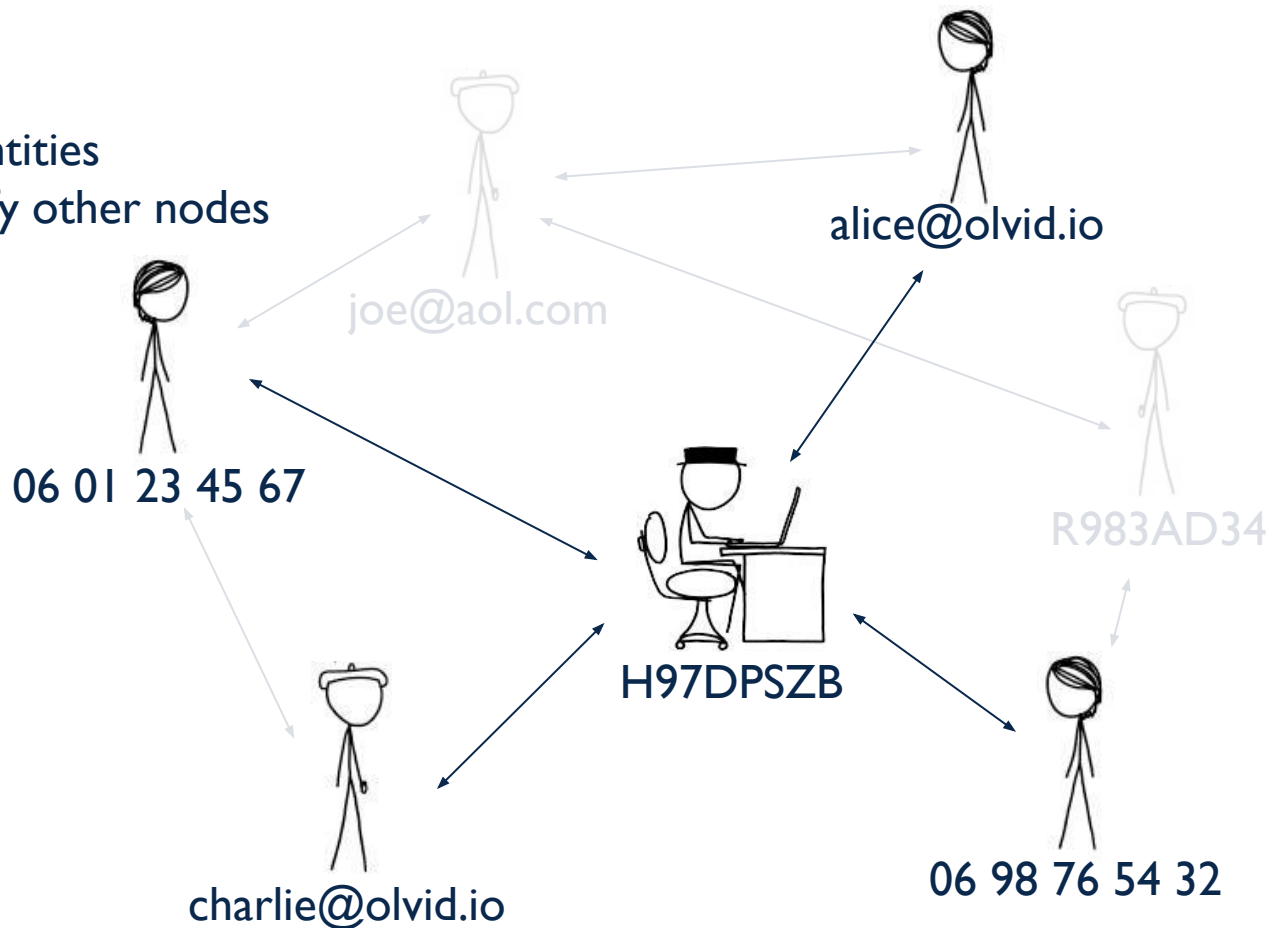
The servers knows:

- user links
- a majority of identities



The servers knows:

- user links
- a majority of identities
→ easy to identify other nodes



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Why?

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But...

- Centralized key distribution requires an identification element

Example of Threema:

- Each key is associated with a pseudonym
- Attaching identity to pseudonyms is discouraged
- Most Threema users are pseudonymous

Pseudonymity cannot be optional

Everyone is pseudonymous, or no one is

→ possible to build a social graph and identity remaining pseudonyms

Anonymity: unlinkability is hard.

Unlinkability

Impossibility to:

- Link two pseudonyms
- Determine pseudonyms that are “related”

Why?

- Best possible anonymity
- Impossible to determine number of contacts, etc.

But...

- Many elements can establish a link: IP address, push notifications, timings, etc.

Unlinkability of:

- Pseudonyms in a discussion group → **impossible** with statistical analysis of timings
- Two pseudonyms on the same device → **impossible** with push notifications
- Two pseudonyms exchanging messages → requires fully anonymous sending

Anonymity: unlinkability is hard.

Unlinkability

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Unlinkability of:

- Pseudonyms in a group
- Two pseudonyms in a group
- Two pseudonyms in a group

Unlinkability requires

- Proxy or Tor network
- Avoiding any group
- Having mostly one way discussions

al analysis of timings
notifications
ous sending

Push notifications.

Required for **instantaneity** and **user experience**

- Challenging to implement: iOS and Android expect cleartext content
- Security risk: one more server/adversary to consider

What information do Apple & Google need?

Push notifications.

Required for **instantaneity** and **user experience**

- Challenging to implement: iOS and Android expect cleartext content
- Security risk: one more server/adversary to consider

What information do Apple & Google need?

Almost nothing

- A push notification **token** given by the OS
→ allows Apple/Google to identify a user
- But a **single token** per App per device

But also...

- A **random identifier** to handle multiple pseudonyms on the same device
- Apple/Google and the server can link them

Apple/Google should not be able to link a pseudonym to an identity
→ they must never learn the user's pseudonym/public key

Key takeaways.

Key takeaways.

- Having the **security of a closed-door meeting** in the digital world is not straightforward
- There are **many aspects to consider** when discussing messaging security
- **Key distribution** remains the main **security risk** as no “one-size fits all” method exists
- **Data encryption**, though tricky, is something we know how to do
- **Anonymity** is a difficult topic but **true pseudonymity** would already be a real progress

Merci.